

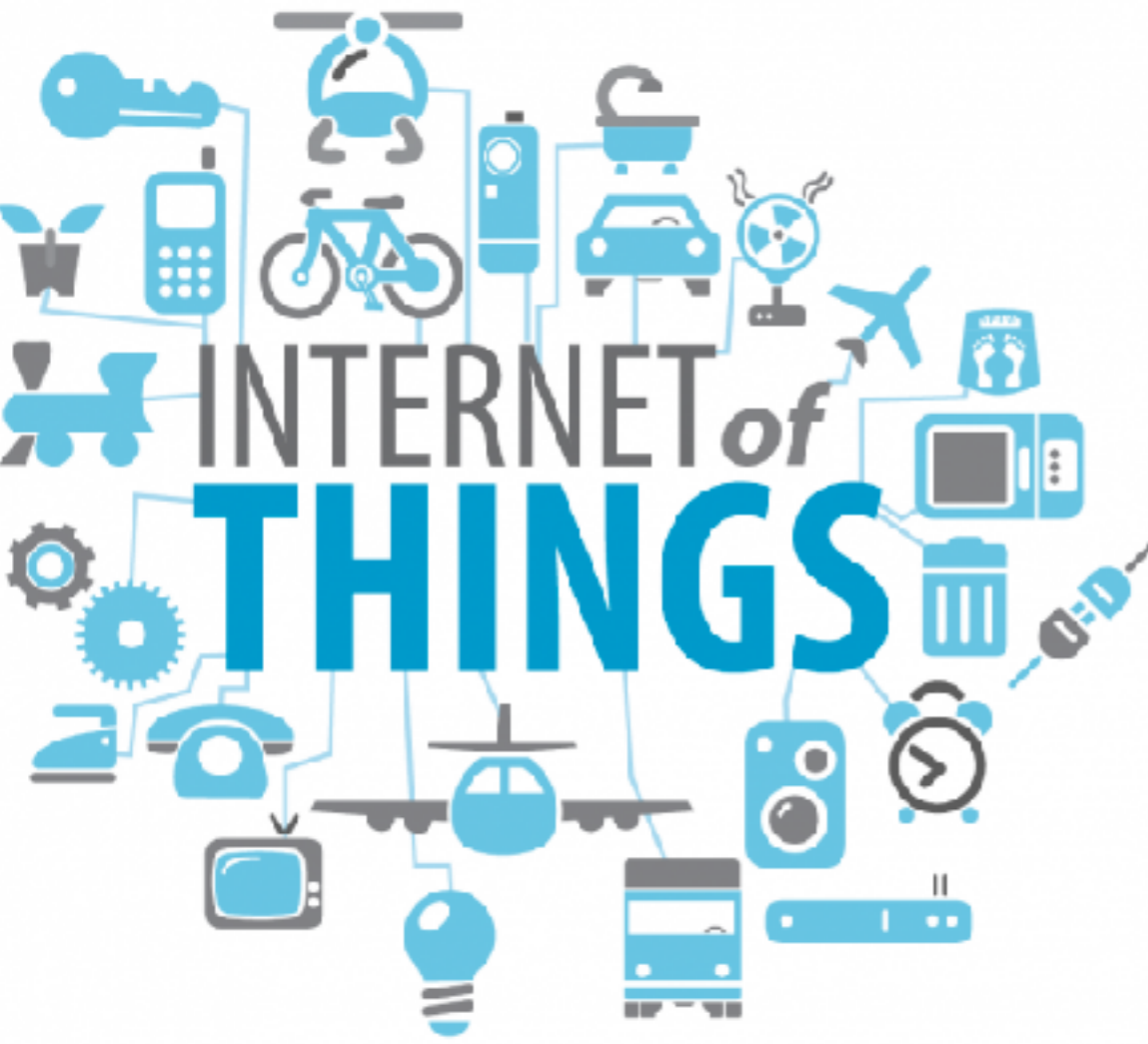
Applying the Opacified Computation Model to Enforce Information Flow Policies in IoT Applications

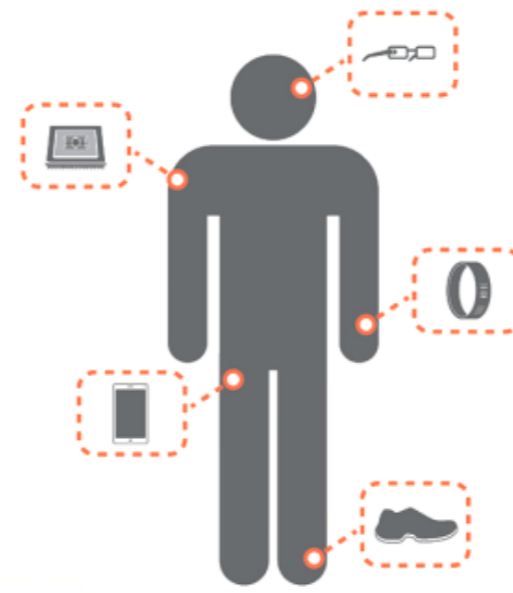
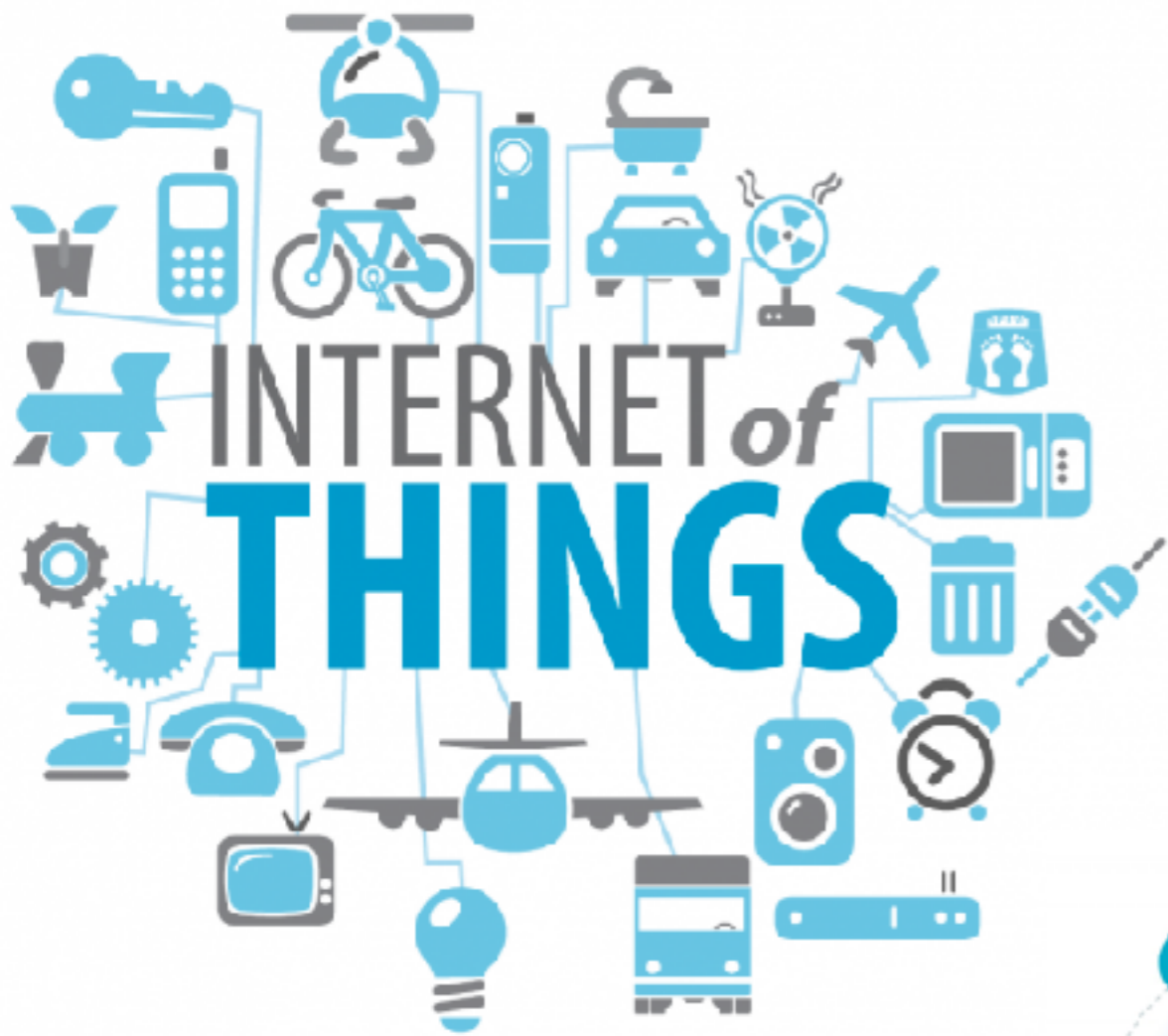
Amir Rahmati, Earlence Fernandes, Atul Prakash



Applying the Opacified Computation Model to Enforce Information Flow Policies in IoT Applications

Amir Rahmati, Earlence Fernandes, Atul Prakash





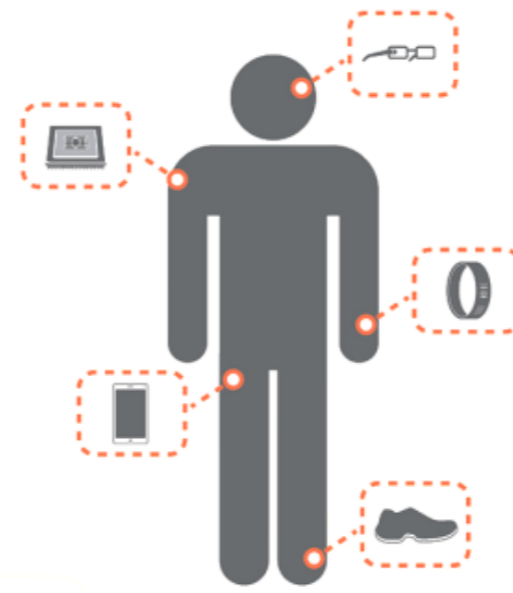
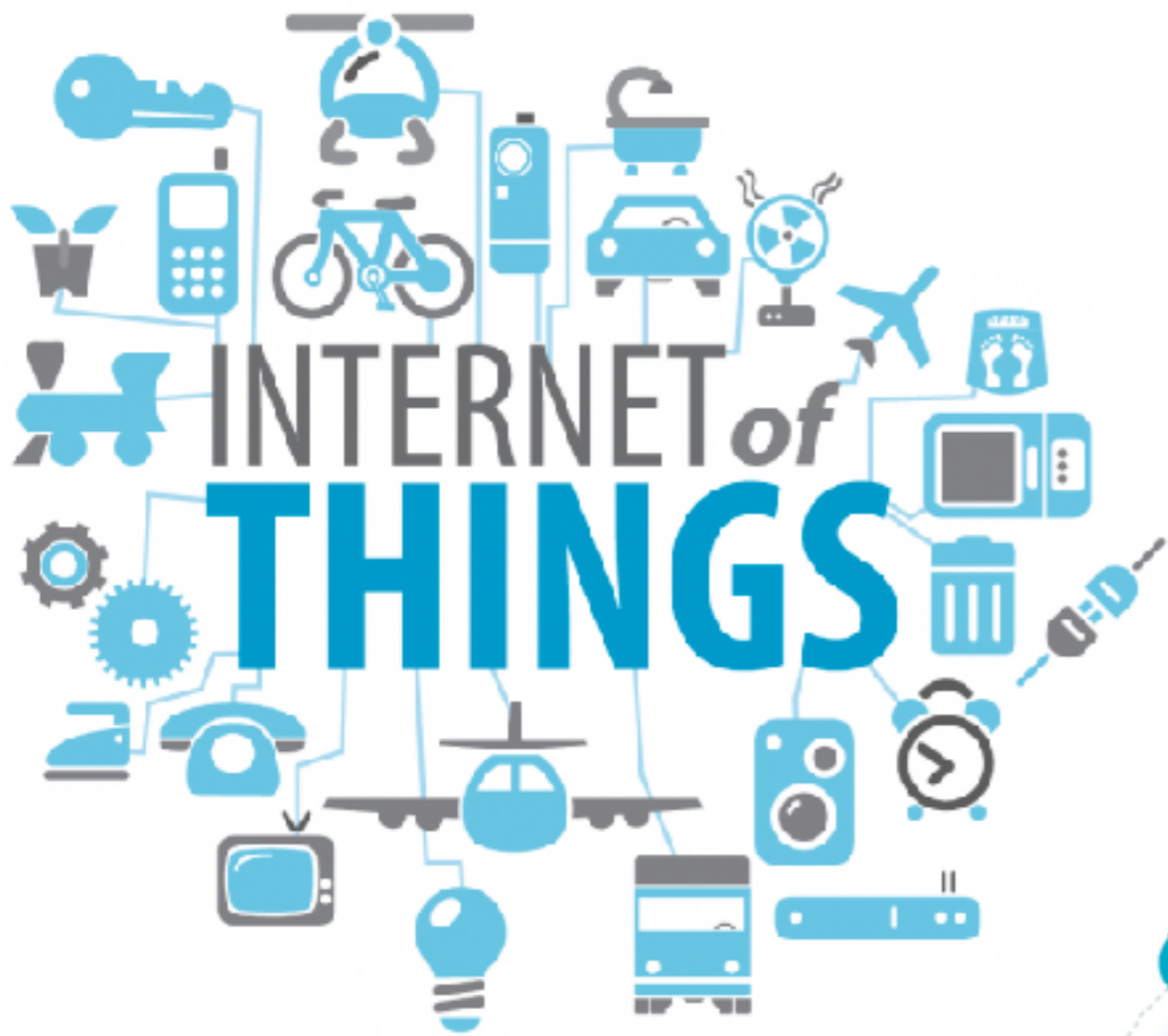
Wearables



Connected Health



Smart Home



Wearables



Smart Home



Connected Health

Frameworks

android
wear

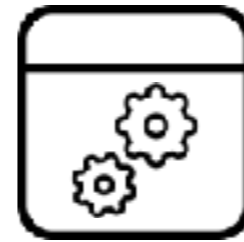


Smart Light

Location



Internet



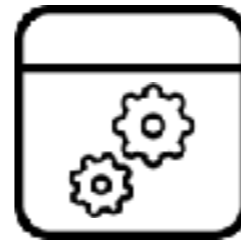
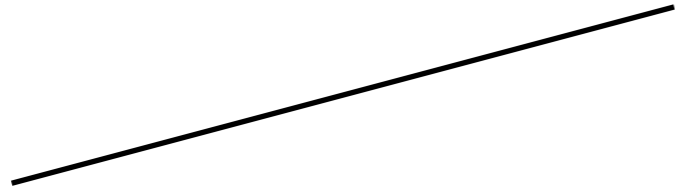
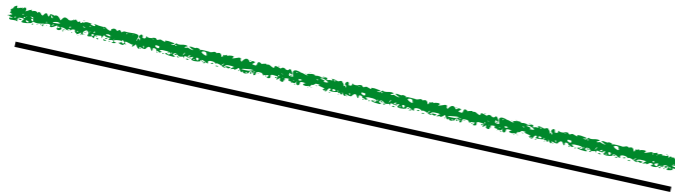
App



Switch

Smart Light

Location



App



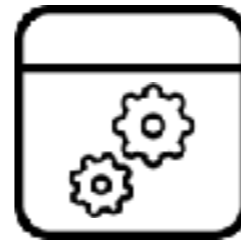
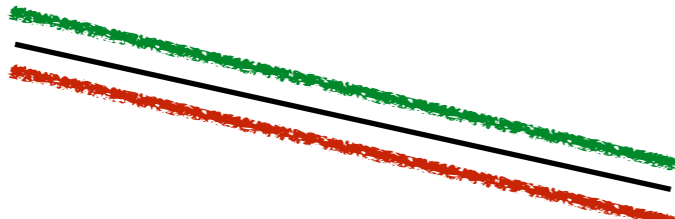
Switch



Internet

Smart Light

Location



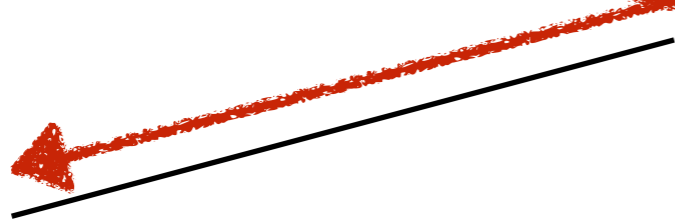
App



Switch

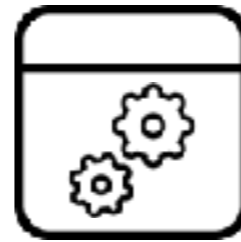
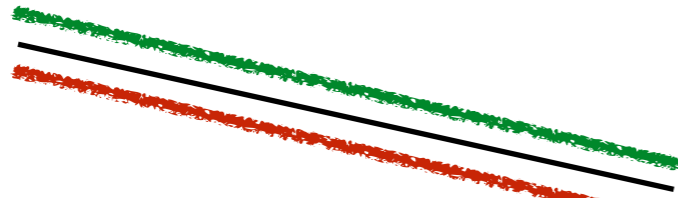


Internet



Smart Light

Location



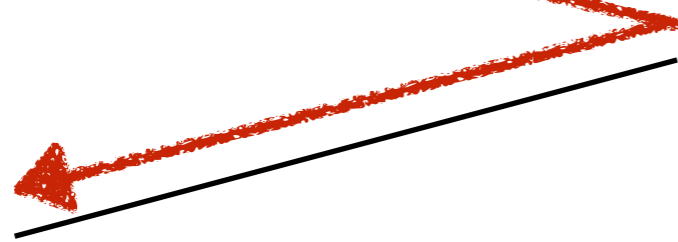
App



Switch



Internet



Permissions

Access Control

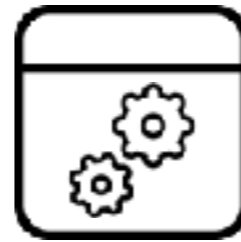
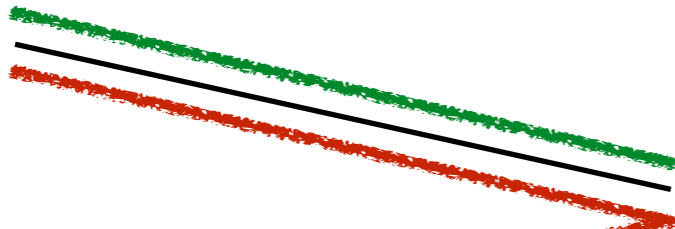
Location

Internet

Switch

Smart Light

Location



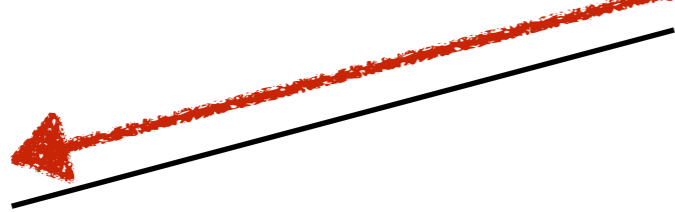
App



Switch



Internet



Permissions

Access Control

Location
Internet
Switch

Flow Control

Location → Switch
Location → Internet

Enable apps to
compute on
sensitive data
while mitigating
data abuse

Label-based Flow Control

- **Component level** information tracking
- Enforce flows through **label policies**

Label-based Flow Control

- **Component level** information tracking
- Enforce flows through **label policies**



Language-based Flow Control

- **Restructure apps** to obey flow rules
- Developer **declares flows**

Label-based Flow Control

- **Component level** information tracking
- Enforce flows through **label policies**



Language-based Flow Control

- **Restructure apps** to obey flow rules
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FlowFence

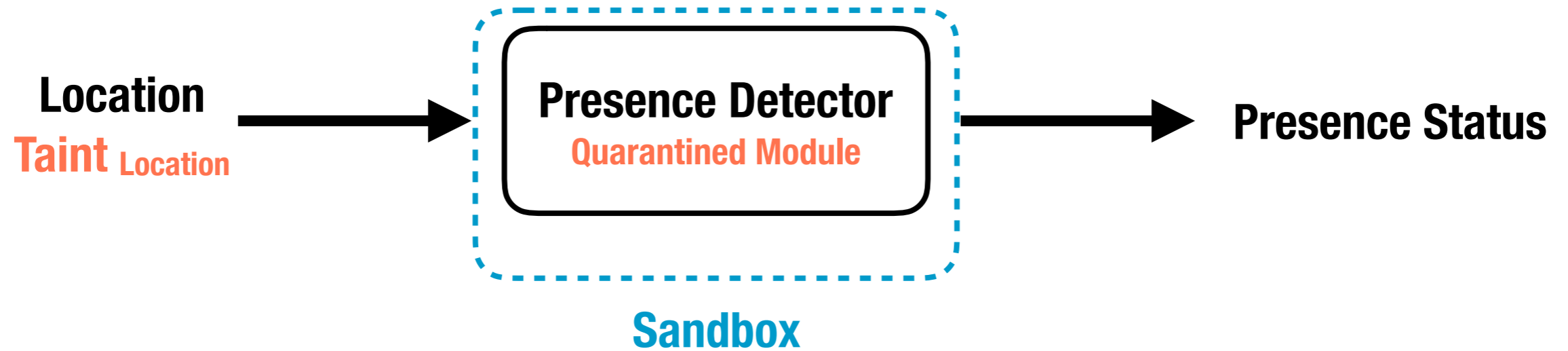
- Supports **source- and user-approved** data flows
- Allows use of **existing** languages, tools, and OSes

Primitives

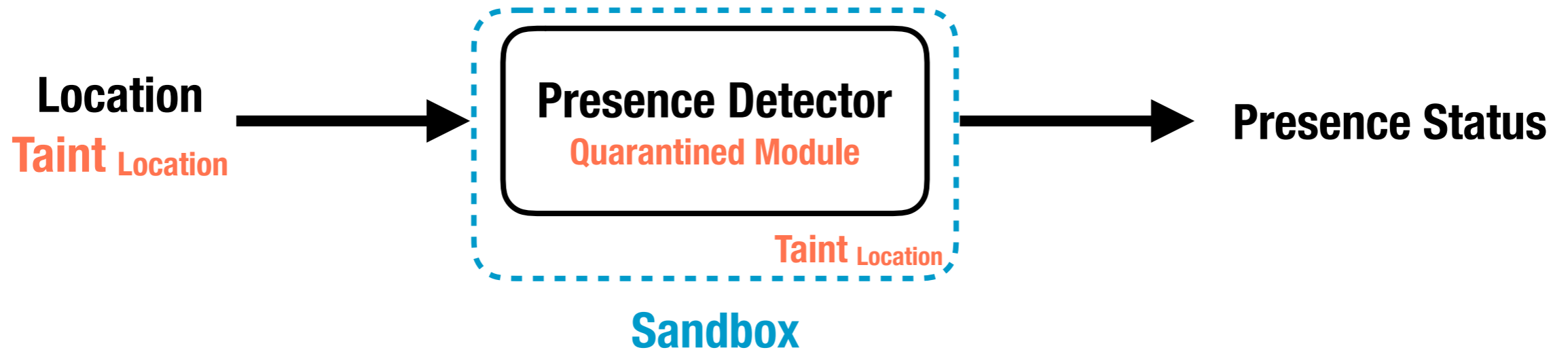
Primitives



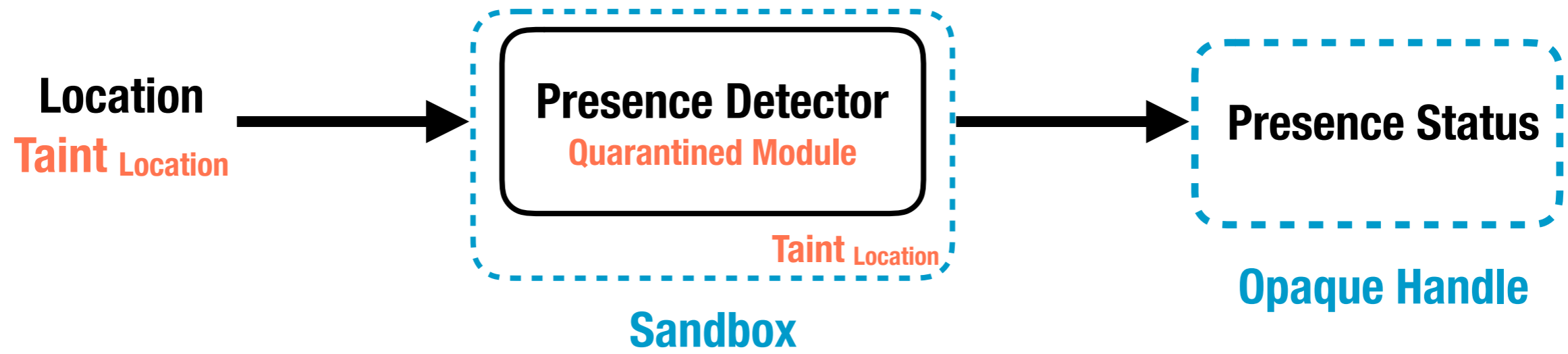
Primitives



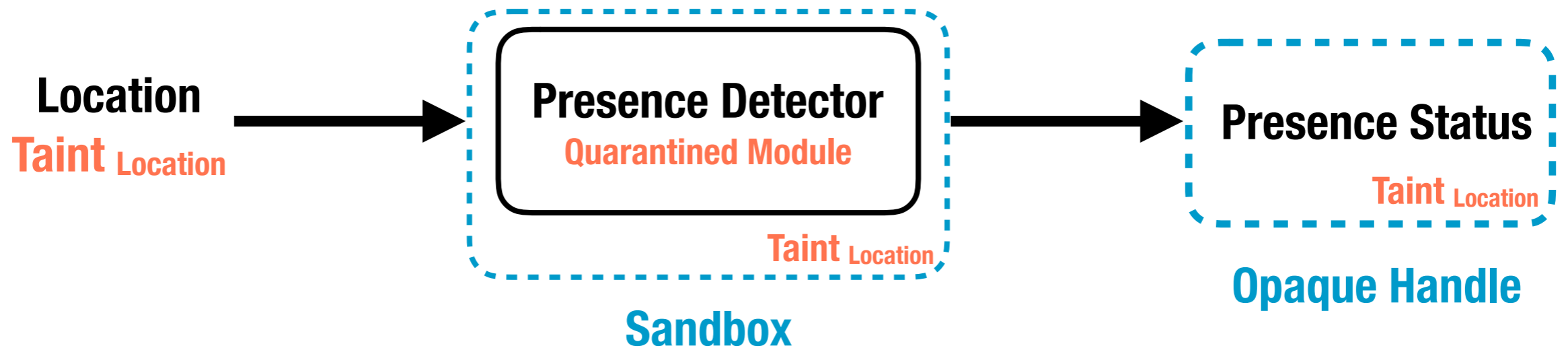
Primitives



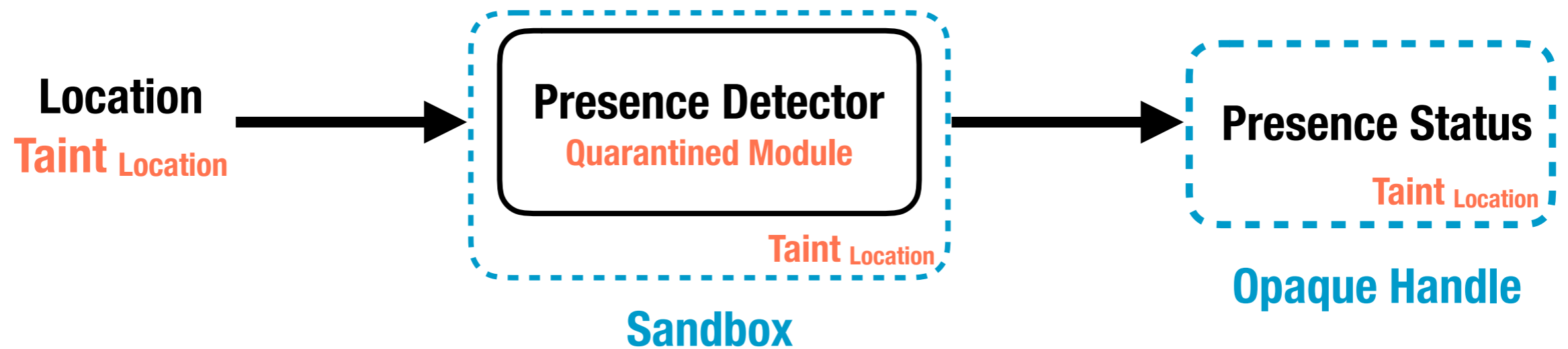
Primitives



Primitives



Primitives

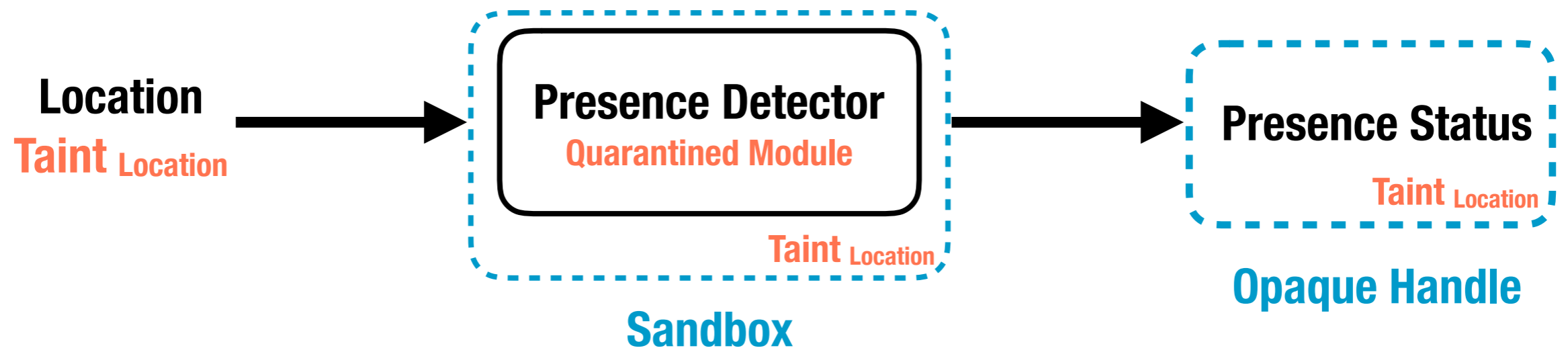


Sandboxes

Provide two methods for data sharing:

- Key-value store
- Event channels

Primitives



Sandboxes

Provide two methods for data sharing:

- **Key-value store**
- **Event channels**

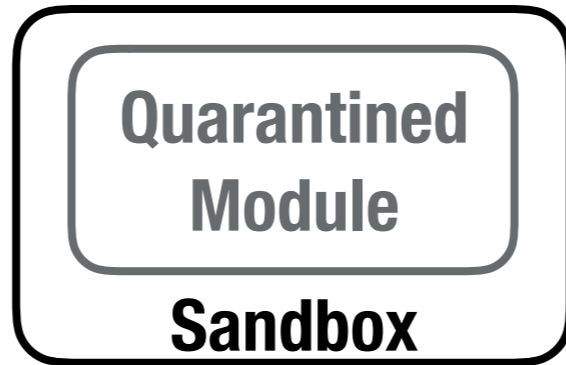
Opaque Handles

do **NOT** reveal

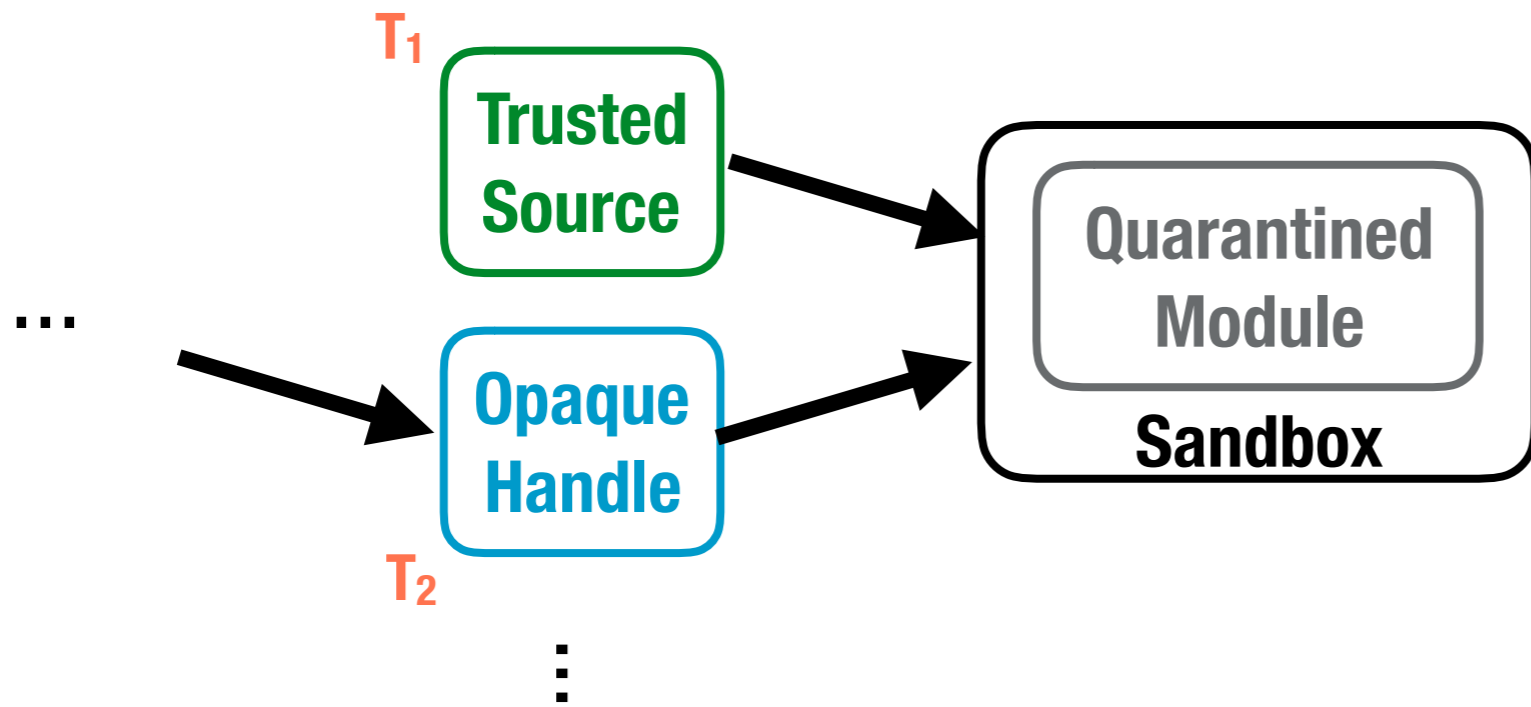
- Raw data
- Data type
- Taint label
- Data size
- Exceptions

to code not running in a QM

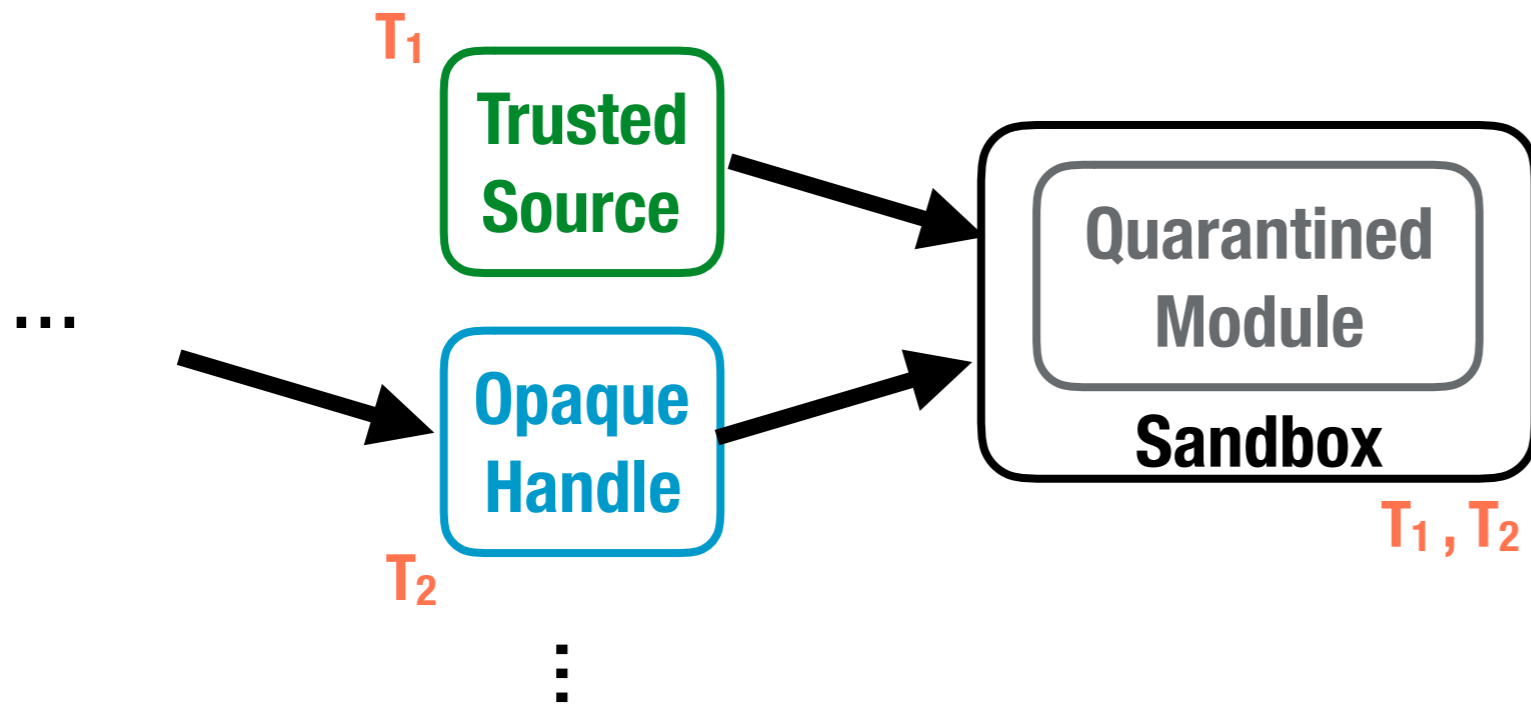
Policy Decisions



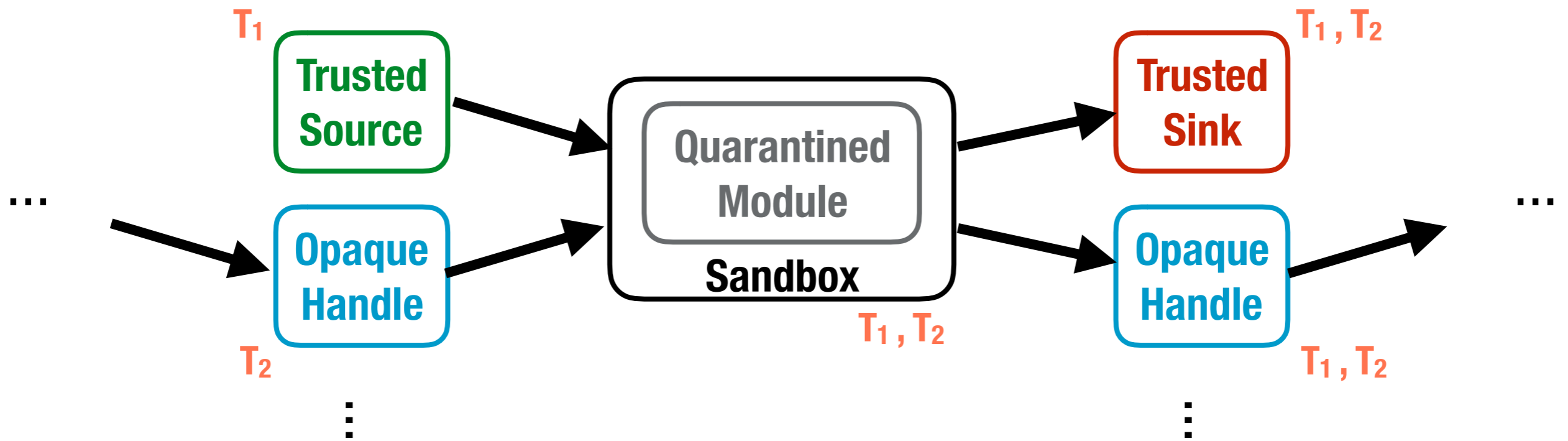
Policy Decisions



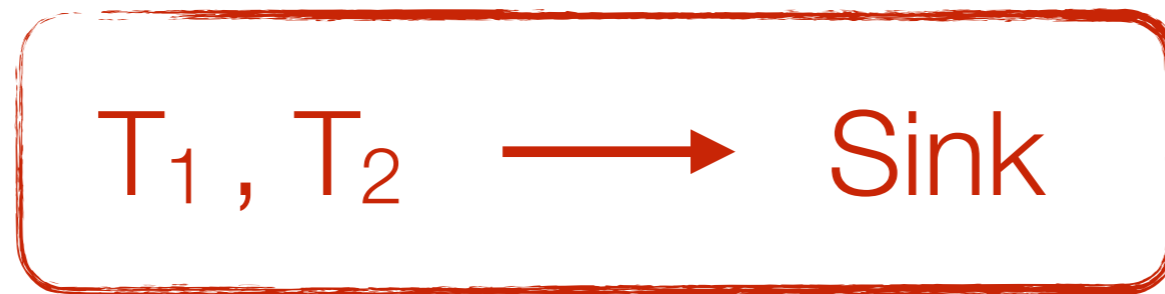
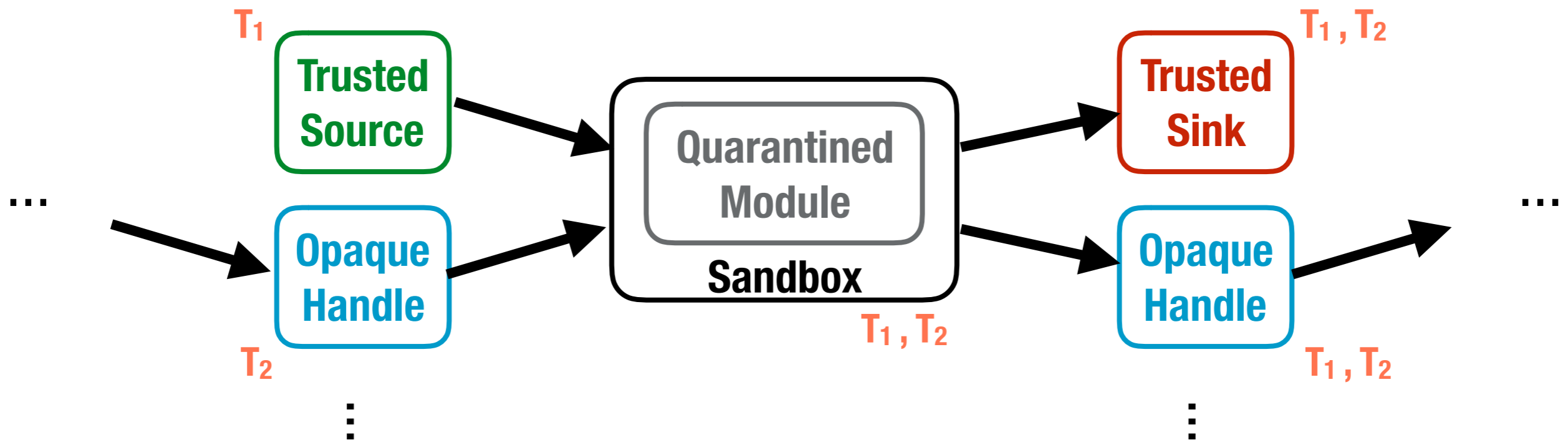
Policy Decisions



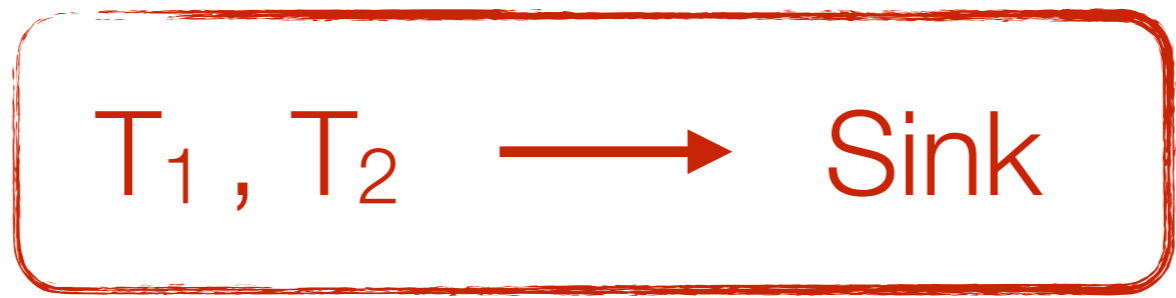
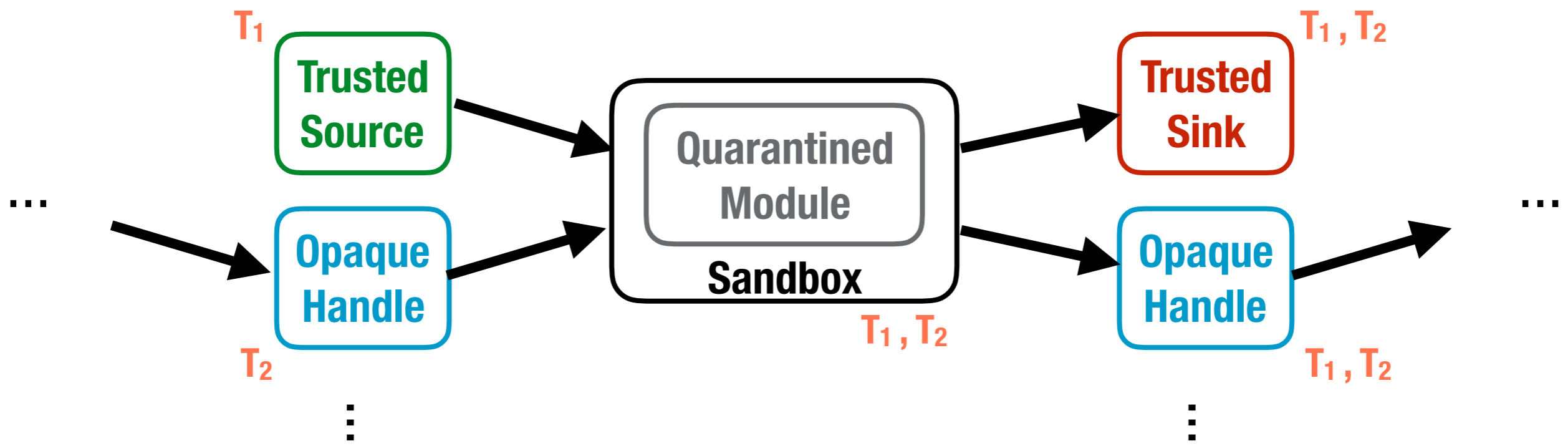
Policy Decisions



Policy Decisions

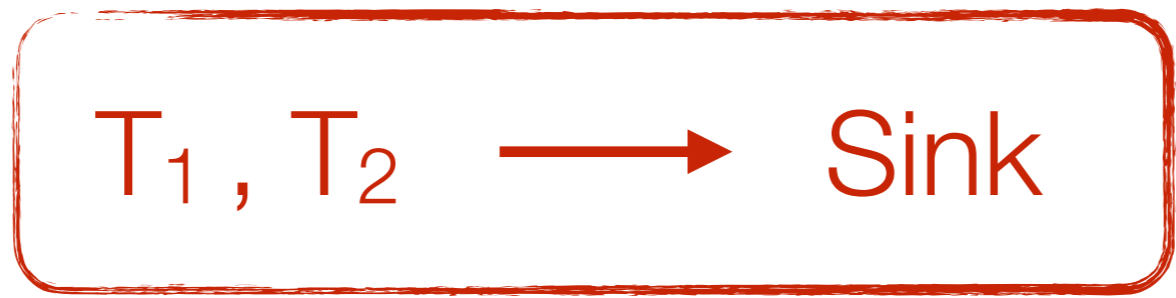
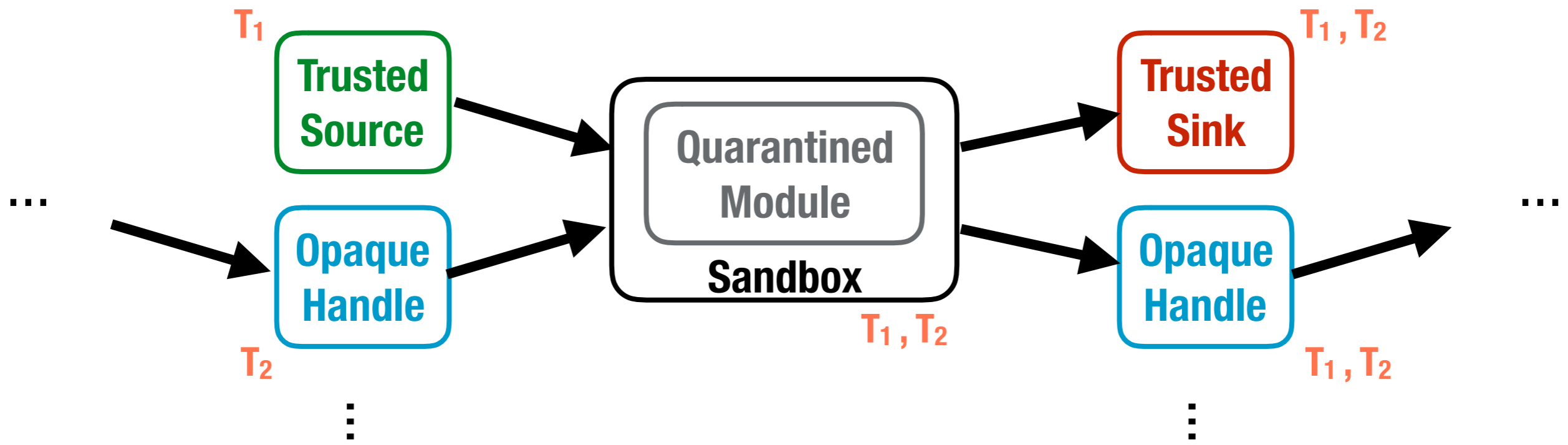


Policy Decisions



Source-Approved Policy

Policy Decisions



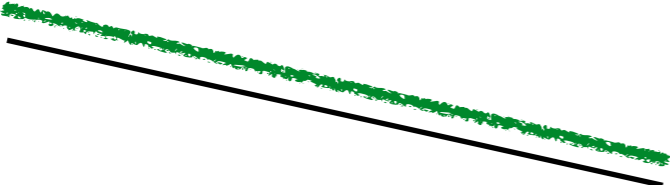
Source-Approved Policy

User-Approved Policy

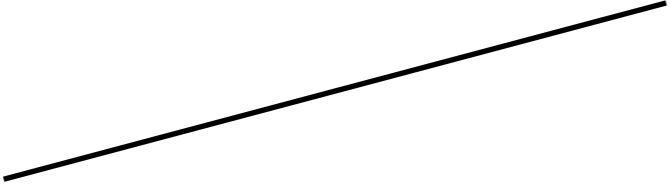
SmartLight

SmartLight

Location



Internet



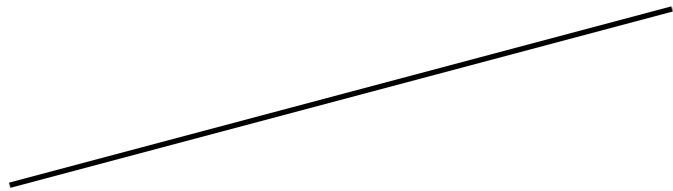
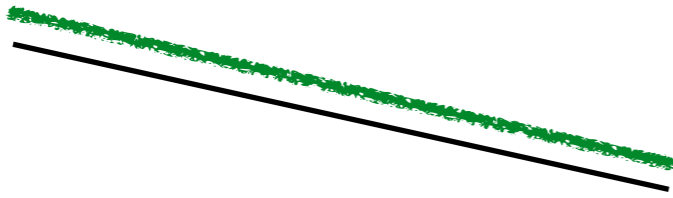
App



Switch

SmartLight

Location



App



Switch

Internet

SmartLight Policy

```
1 <?xml version="1.0" encoding="utf-8"?>
2 <FlowFenceManifest ...>
3   <policy>
4     <allow flowfence:src="locationTaint"
5       → flowfence:sink="SmartThings.SmartSwitch" />
6   </policy>
7 </flowfenceManifest>
```

SmartLight

Location



Internet



App



Switch

SmartLight Policy

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1 <?xml version="1.0" encoding="utf-8"?>
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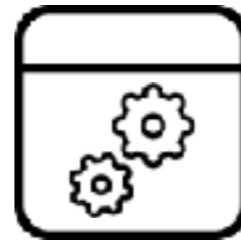
Source-Approved Policy

User-Approved Policy

Location



SmartLight



App



Switch



Internet

SmartLight Policy

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6    </policy>
7  </flowfenceManifest>

```

Source-Approved Policy

Location Service Policy

```

1  <?xml version="1.0" encoding="utf-8"?>
2  <FlowFenceManifest ...>
3    <event-channel flowfence:name =
4      → "presenceUpdateChannel" flowfence:exported =
5      → "both" />
6  </flowfenceManifest>

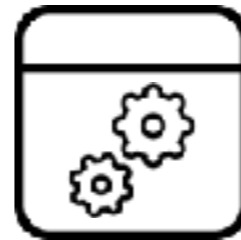
```

User-Approved Policy

Location



SmartLight



App



Switch



Internet

SmartLight Policy

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```

~~Source-Approved~~
Policy

Location Service Policy

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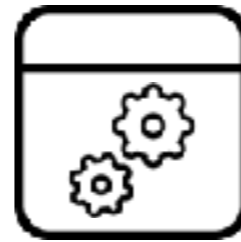
```

User-Approved
Policy

Location



SmartLight



App



Switch



Internet

SmartLight Policy

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```

~~Source-Approved Policy~~

Location Service Policy

```

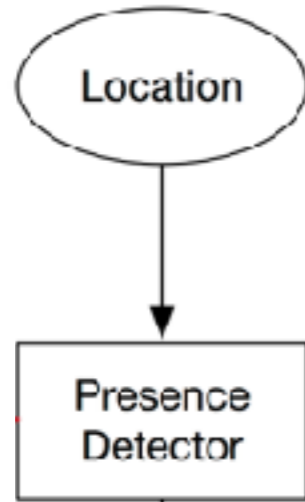
1 <?xml version="1.0" encoding="utf-8"?>
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```

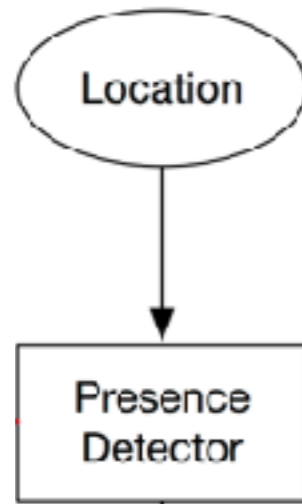
User-Approved Policy

Normal Structure

Normal Structure

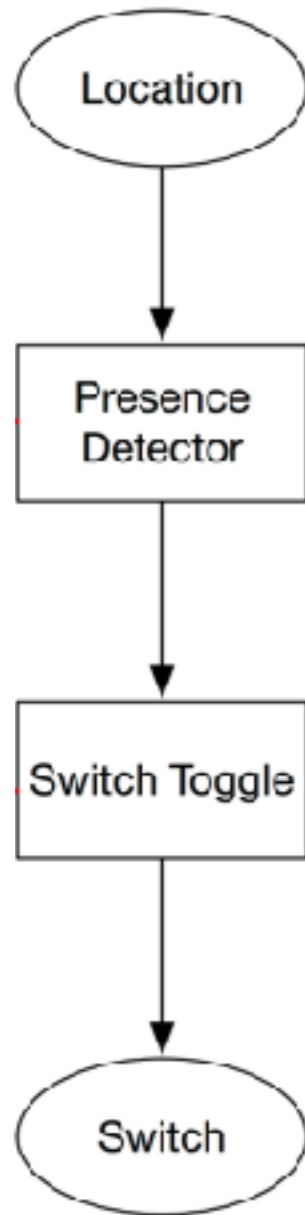


Normal Structure



```
1  firebaseRef.child(LOC_KEY).addValueEventListener
   → (new ValueEventListener()) {
2  public void onDataChange (DataSnapshot
   → dataSnapshot) {
3  String presence = (String)
   → dataSnapshot.getValue();
4  toggleSwitch(presence);
5  }
6  ...
7  }
```

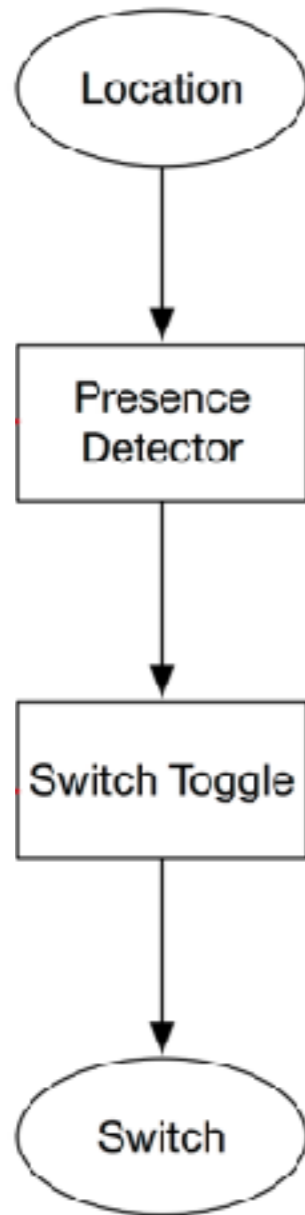

Normal Structure



(a) Default

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```

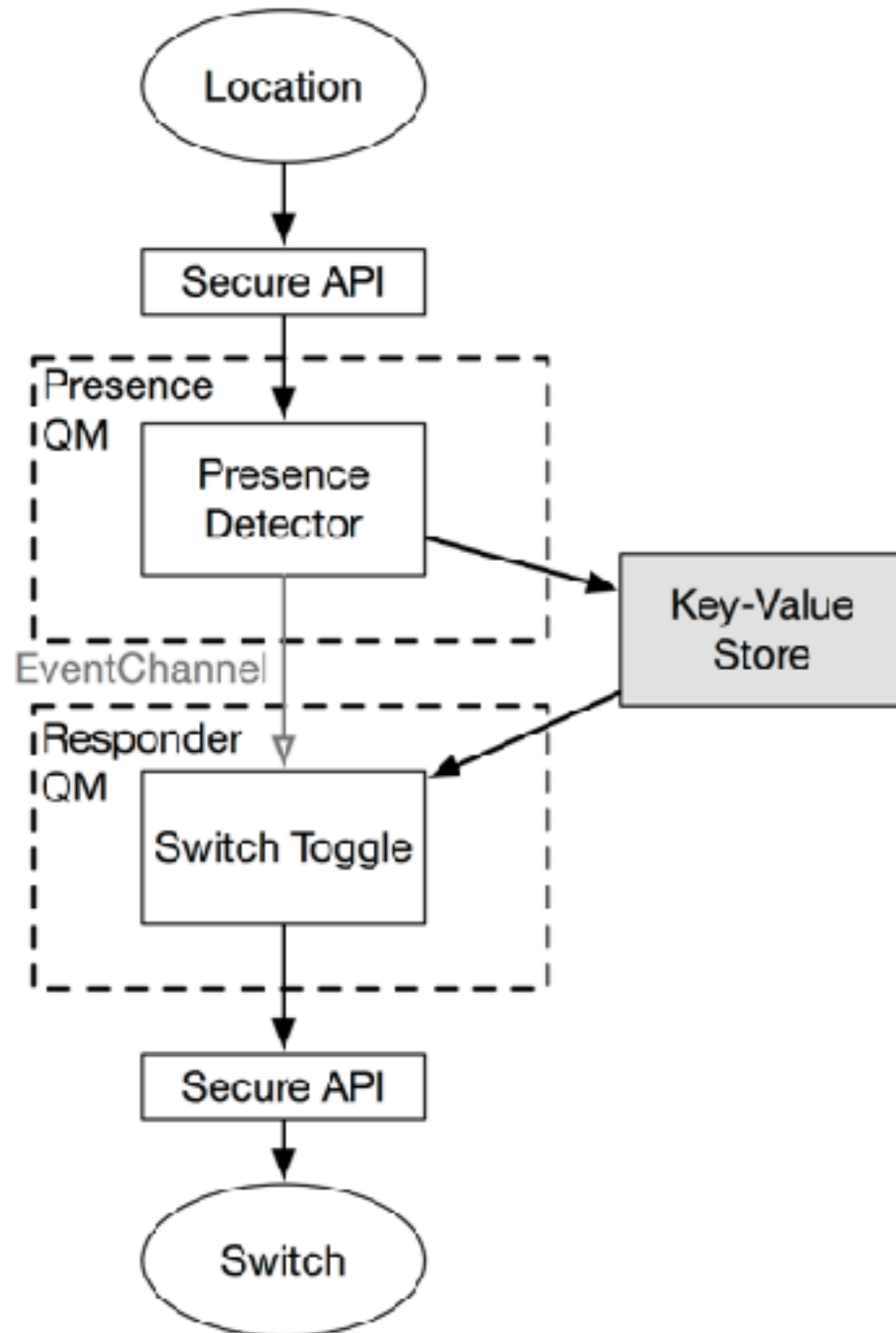
Normal Structure



(a) Default

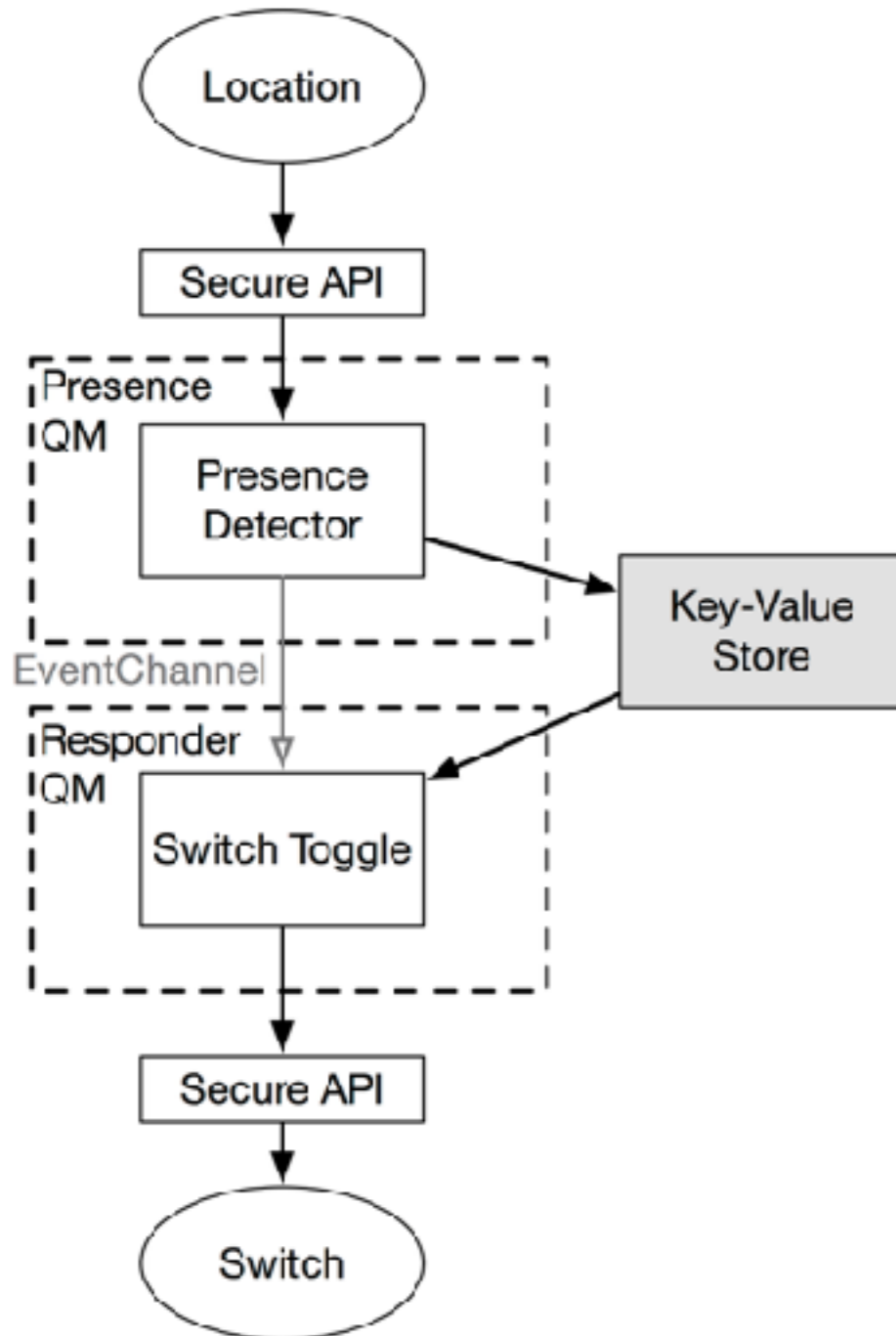
```
1 private void toggleSwitch(String presence){
2     if(!history.equals(presence)) {
3         if (presence.equals("home")) {
4             Log.i(TAG, "let there be light!");
5             List<SmartSwitch> switches =
6                 ↳ SmartThingsService.getInstance().]
7                 ↳ getSwitches();
8                 if(switches != null) {
9                     for (SmartSwitch ssw : switches) {
10                        SmartThingsService.getInstance().]
11                        ↳ switchOnOff("on",
12                        ↳ ssw.getSwitchId());
13                    }
14                } else if (presence.equals("away")) {
15                    Log.i(TAG, "lights off!");
16                    List<SmartSwitch> switches =
17                        ↳ SmartThingsService.getInstance().]
18                        ↳ getSwitches();
19                        if(switches != null) {
20                            for (SmartSwitch ssw : switches) {
21                                SmartThingsService.getInstance().]
22                                ↳ switchOnOff("off",
23                                ↳ ssw.getSwitchId());
24                            }
25                        }
26                    }
27                history = presence;
28            }
29        }
```

Presence Detector



(b) FlowFence

Presence Detector



(b) FlowFence

```
1 public class PresenceQM implements Parcelable
2 {
3     public static void putLoc(String presenceVal)
4     {
5         //Write presence value to KV store
6         SharedPreferences myprefs =
7             FlowFenceContext.
8             getInstance().getSharedPreferences
9             ("presenceKVS", Context.MODE_WORLD_READABLE);
10        SharedPreferences.Editor edit =
11            myprefs.edit();
12        edit.putString("location", presenceVal);
13        //fire an event to any listening QM
14        IEventChannelAPI eventApi = (IEventChannelAPI
15            )FlowFenceContext.getInstance().getTrustedAPI
16            ("event");
17        eventApi.fireEvent(builtTS, ComponentName.
18            unflattenFromString("presenceChannel"));
19        Log.i("PresenceQM", "updated KV with value: "
20            + presenceVal + ", and fired channel
21            event");
22    }
23 }
```

App Structure

```
1 public class ResponderQM implements Parcelable
2 {
3     public static void pollPresenceAndCompute()
4     {
5         // Read updated presence value from KV store
6         SharedPreferences presencePrefs =
7         ↪ FlowFenceContext.getInstance().]
8         ↪ createPackageContext("presenceQM",
9         ↪ 0).getSharedPreferences("PresenceKVS",
10        ↪ Context.MODE_WORLD_READABLE);
11        String presence =
12        ↪ presencePrefs.getString("location", "null");
13
14        // Read previous presence value from KV store
15        SharedPreferences myprefs =
16        ↪ FlowFenceContext.getInstance().]
17        ↪ getSharedPreferences("hist_store",
18        ↪ Context.MODE_WORLD_READABLE);
19        String history = myprefs.getString("history",
20        ↪ "");
21
22        // Toggle switch function
23        if(!history.equals(presence)) {
24            String op = null;
25            if (presence.equals("home")) {
26                Log.i(TAG, "let there be light!");
27                op = "on";
28            } else if (presence.equals("away")) {
29                Log.i(TAG, "lights off!");
30                op = "off";
31            }
32        }
33    }
34 }
```

```
24         if (op != null) {
25             ISmartSwitchAPI switchAPI =
26             ↪ (ISmartSwitchAPI) FlowFenceContext.]
27             ↪ getInstance().getTrustedAPI("smartswitch");
28             List<SmartDevice> switches =
29             ↪ switchAPI.getSwitches();
30
31             if(switches != null) {
32                 for (SmartDevice ssw : switches) {
33                     switchAPI.switchOp(op, ssw.getId());
34                 }
35             }
36
37             history = presence;
38             // Store new presence value in KV store
39             SharedPreferences.Editor edit =
40             ↪ myprefs.edit();
41             ↪ edit.putString("history",
42             ↪ hist);
43             ↪ edit.commit();
44         }
45     }
46 }
```

Future Work

Future Work

- Information flow tracking across multiple environments

Future Work

- Information flow tracking across multiple environments
- Mitigating side channel

Future Work

- Information flow tracking across multiple environments
- Mitigating side channel
- Policy management

Future Work

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FlowFence code will be released on December 1st

<https://iotsecurity.eecs.umich.edu>

Opacified Computation

- Enables **practical data flow control** for IoT applications.
- Uses **Quarantined Modules** and **Opaque Handles** to Explicitly embed control and data flows within app structure.
- Supports **publisher and consumer** flow policies.
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Opacified Computation

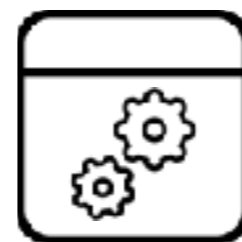
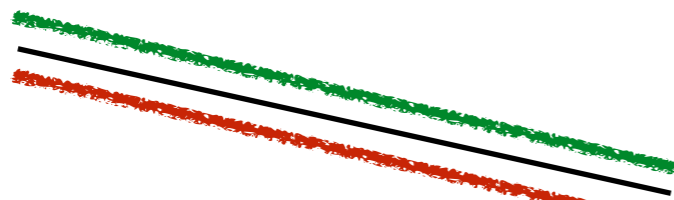


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Amir Rahmati
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Location



App



Switch



Internet

